






Year 2 Autumn 1 Immersive Learning Themes

Life Skills					
Remember	Understand	Apply	Analyse	Evaluate	Create
Recall facts and basic concepts	Explain ideas or concepts	Use information in new situations	Draw connections amongst ideas	Justify a stand or decision	Produce new or original work
<i>Define, define, describe, duplicate, explain, identify, illustrate, list, locate, memorise, recite, repeat, state, tell, quote</i>	<i>Classify, describe, discuss, explain, identify, interpret, paraphrase, recognise, report, select, summarise, translate</i>	<i>Articulate, demonstrate, dramatise, execute, interpret, implement, operate, prepare, relate, sketch, solve, teach, use</i>	<i>Categorise, compare, conclude, connect, contrast, distinguish, examine, illustrate, organise, questions, take apart, test</i>	<i>Appraise, argue, critique, defend, grade, judge, plan out, prioritise, reframe, select, support, value, weigh</i>	<i>Assemble, author, collaborate, construct, design, develop, formulate, invent, investigate, modify, rewrite, role-play,</i>

1-2 weeks	1 week	1 week	1 week	1 week
All About Me Poem: variety of acrostic poems	Animals Poem: Red Tomato, Yellow Pepper	Animal Habitats Core Text: A Squash and a Squeeze	Religious Stories Core Text: The Lost Sheep	Logic WB: 18th October
Life Skill: Remember Vocabulary: Relation, reward, consequence, capital city Enrichment: Our portrait gallery for visitors  Article 7	Life Skill: Apply Vocabulary: offspring, adults, survival, food, air, exercise, hygiene, nutrition, reproduce Enrichment: Pond dipping  Article 24	Life Skill: Create and Evaluate Vocabulary: stable, stiff, strong, weak, test, function, structure, design criteria, Enrichment: Newham City Farm  Article 27	Life Skill: Analyse Vocabulary: parable, sacred, moral, holy Enrichment: Religious Visitor  Article 14	Life Skill: Create Vocabulary: TBC Enrichment: Outside Agency (TBC)  Article 29
PSHE: Myself, family and relationships Geography: Locate and identify characteristics of	Science: Animals and their offsprings (including humans) English: Poetry (not rhyming rhyming)	DT: Design, make and evaluate a habitat prototype of an animal habitat	RE: Why did Jesus tell stories? English: Tell the parable from the main character's point of	Maths: Puzzles and games English: Follow instructions on how to play a game

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<p>the 4 countries, capital cities of the UK</p> <p>English: Poetry (Acrostic)</p>	<p>PSHE: What does an animal need to survive?</p>	<p>English: Create an animal fact file</p> <p>PSHE: Debate - should animals be kept in enclosures</p>	<p>view. (Write, draw or act)</p> <p>PSHE: Helping others</p>	<p>PSHE: Perseverance and overcoming challenges</p> <p>PE: Krypton Factor Fitness Friday</p>
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